

PRO CRICKET RULES;

FORMAT:

Rounds 1 and 2 will be Best of 5 legs.
Rounds 3, 4 and 5 will be Best of 7 legs.
Finals will be Best of 9 legs.

CHECK IN:

Check in for the Pro Cricket event will be held from 12:30 pm until 1:30 pm on Friday, March 30, 2012. At this time each player will receive their playing card, first board assignment and a copy of the rules.

STARTING AT 2 :00 PM:

All players should report to their assigned board to begin the 1st round. Each player is entitled to nine (9) warm up darts before the cork is thrown. All matches will begin with a coin flip to determine who has the option to throw 1st at the cork. The player throwing closest to the bull will throw 1st in the 1st leg. Leg starts will then alternate for the 2nd, 3rd and 4th leg. If a 5th leg is necessary in a Best of 5 match or a 7th leg in a Best of 7 match or a 9th leg in the Finals a coin flip and cork will determine the starting player.

BREAKS:

Rules for taking breaks, if necessary, during a match will be as follows:

In a Best of 5 match, a five (5) minute break will be allowed after legs 2 and 4.
In a Best of 7 match, a five (5) minute break will be allowed after legs 2, 4 & 6.
In a Finals Best of 9 match, a five (5) minute break will be allowed after legs 2, 4, 6 & 8.

With the exception of equipment repair (at the assigned board) or a medical emergency, no other breaks will be allowed. In the case of equipment repair or medical emergency the control desk should be notified immediately.

It is acceptable during the five (5) minute breaks for players to practice. Three (3) warm up darts will be allowed per player before the restart of the match.

Any player deemed continually tardy at the start or restart of a match by the Tournament staff shall be subject to warning and/or disqualification from the event. All decisions made by the Tournament staff will be final.

SCORING:

It shall be the responsibility of the player to verify his score before removing his darts from the board. The score will remain at written if one (1) or more darts has been removed from the board. Mathematical corrections must be made before the next player throws a dart. When no scorekeeper is available the darts must remain in the board until the score has been marked and verified.

REPORTING SCORES:

Upon completion of a match it is **imperative** that the winner reports to the control desk with their playing card to be time stamped, updated and the next match board assigned. Every player will be allotted a minimum of 15 minutes before reporting to their next match. Failure to report to the control desk within 10 minutes following a match ending could result in a warning and/or disqualification from the event.